# THE FORGE VS. TRADITIONAL EDUCATION

A PhD-level attitude toward knowledge acquisition applied to K-12 education through a first-principles approach.

Our goal: Turn geniuses into forces of nature

## FORGE

Create an environment where students develop self sufficiency and learn how to learn

Let the world test students—e.g., A writing score might be based on how many reviews a student's fanfiction gets.

Create a pull motivation for learning skills that matter in the modern world, be they coding, investing, sales, philosophy, or self knowledge.

Offer an adaptive world-boarding model, allowing students to homeschool or join a traveling group of students, embedding themselves in a new culture every few months.

## DEFAULT

Tell students what to believe and teach them how to obey a serendipitous bureaucracy

Grade students on technicalities set by arbitrary authority figures who have failed to achieve success in their own lives

Create a push motivation for learning skills that lost relevance with the death of the lifelong corporate job.

Stay tied to a single learning environment through dependence on either teachers or machine learning-based platforms to tell students how and what to learn.

SCHOOL SHOULD NOT BE A FACTORY IN THE HANDS OF EDUCATORS, PARENTS, AND SOCIETY PRODUCING A PRODUCT THAT FALLS WITHIN PRE-SET PARAMETERS

School should be a tool in the hands of students that they use to improve themselves

DON'T PREPARE STUDENTS TO NAVIGATE THE ADULT WORLD

Give them the tools to conquer it